



FOR CHILDREN.

# “BASILINDA.”

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AGCA  
 ARCHIVES

The game consists of a board, a movable partition or screen, and movable pieces; and is played by two persons, though three or four or even more may participate.

The board is divided into two parts by the screen placed across the middle.

On each side of the screen the board is divided into nine spaces or compartments, each of which corresponds to a similar space on the other side.

Each player has eighteen men, three cannons, and one captain or king.

The game is played as follows:—

The board being placed upon a table with the screen in position as shown in illustration, and the players opposite each other, so that neither player can see behind the screen, each player then arranges six of his men and the three cannons in the space belonging to him.

Each cannon must occupy a space entirely alone, and the cannons must be pointed towards the screen. The six men can be arranged in any way in the spaces not occupied by cannons. All may be placed in one space or they may be distributed in unequal numbers.

When the signal is given that “all is ready,” the screen is removed. All men found to be opposite cannons are now considered “dead,” and are removed from the board.

If the number of men in any one space is found to be less than the number in the opposite space, those men are also declared “dead” and are removed. If a cannon is opposed to a cannon, or if the number of men in any one space is the same as that in the opposite space, nothing results, and the pieces remain as they are.

The cannons are never to be removed from the board. When all the “dead men” have been removed, the screen is replaced and the process is repeated. Each player always has six men in position, and at the end of each contest replaces the men who have been “killed” by his opponent by others, until all of them are “dead.”

The number of men on the board must never exceed six on each side, but when a player has *less* than six men he must put up all he has left.

When either player has lost all his men, he is then obliged to put up his captain in their place. The captain must always occupy a space by himself. If the captain is placed so that, on the removal of the screen, he is opposite a cannon, he is said to be "dead," and the game is won by the player having the cannon.

On the other hand, if the captain is not disposed of in this way, he can kill any number of men who may be opposed to him, and the game continues until one of the captains is killed.

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## "BASILINDA."

EVERY FAMILY SHOULD HAVE IT.

Price \$1.00.

Combination "HALMA" and Card Table, (Folding.)

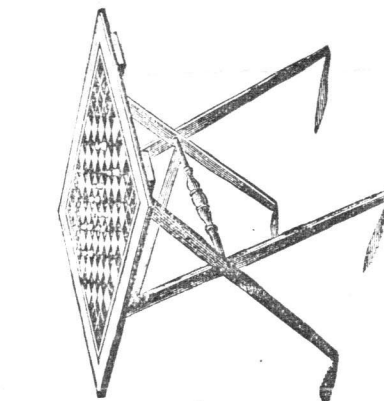


TABLE OPEN.

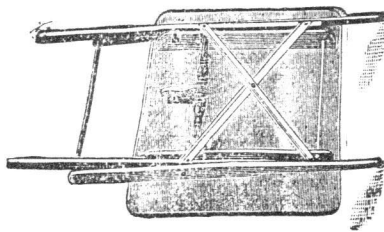


TABLE CLOSED.

No. A.—Polished Ash Table, with "Halma," board inlaid on top, and set of composition "Halma" men in drawer. Aside from "Halma" this is the neatest folding Card TABLE ever made. Each, \$2.50