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18934

LI'L ABNER - HIS GAME - Milton Bradley 4166

Here's all the fun and amusement of a famous comic strip brought to you in a hilarious game for two, three or four players. As usual, Li'l Abner gets mixed up with Sadie Hawkins, Daisy Mae, Wanda Meatball, and the rest of his Dogpatch friends. How they help or hinder him provides plenty of excitement for every player right down to the final move.

Each player selects a plastic piece (one each of red, orange, yellow and green representing Li'l Abner) and places it in the corner of that color on the board. Each player places five tokens in Dogpatch to form a pool. First player, following arrow, moves his piece the number of places indicated by one die.

For each stop on a space containing PAPPY YOKUM or MARRYING SAM the player takes one token from the pool. A stop on a space containing OLD MAN MOSE takes two tokens from the pool.

Stops on spaces containing DAISY MAE, MAMMY YOKUM, ONE WEAKNESS JONES and WANDA MEATBALL contribute one token into the pool.

A player stopping on SADIE HAWKINS moves forward five spaces.

A player stopping on CLAM WINKLE McSLOP moves back three spaces.

Players' pieces may pass each other or stop on the same spaces.

Dogpatch must be reached by an exact count of the die. The first arrival wins.