

OVERLEAF — The name of the game celebrates what was perhaps the greatest social event of the Victorian era. Its 76 "places" provide a gallery of national types portrayed with a bizarre sense of humour. It is a "Ludo"-type game but, where the use of the dice was forbidden, a totum would be means of progress. Those who wish to play are referred to the rules as reproduced below. The game-sheet, printed on canvas-backed paper, folds into the slip-case pictured above.



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## COMIC GAME OF THE GREAT EXHIBITION OF 1851.

THE Game is played with a Totum; and each player has a figured mark, with which he takes his position on the Game according to the following Rules:—

### RULES.

1. Decide by lot the order of playing, *first, second, third, &c.*; and make a pool by each player putting in *four* counters of bone or card.

2. The *first* player is then to spin the totum and to place his mark on the game on the same number he turns up. The *second* player now spins the totum, and moves to the number he turns up. The other players do the same in succession.

3. When all have spun the totum, it comes to the turn of the first player to spin again, who adds the number he then turns up to the number his mark occupies on the game, and moves to the number making the total.

4. Each player after spinning the totum in his turn, moves his mark according to the same rule, and the game is thus continued.

5. A player placing his mark on a number, not according to the correct addition of the two numbers (the one he turns up and the one he occupies) is to pay a fine of *three* counters and go back to his former place.

6. If a player arrives at a number already occupied, he is to go back to his former place.

7. The Card with the names of Nations is to be cut into 22 separate tickets, which are to be placed in the pool. When a player comes to a number marked "PRIZE," he takes from the pool, the ticket having the same number, and which has also the name of a Nation. As there is only one ticket for each nation, the first comer on the number is the winner of the prize.

8. The Game is terminated by a player coming into No. 76, the External view of the Crystal Palace of the Exhibition. This player is entitled to the ticket marked "GAME." The players then exhibit their Prize Tickets, and he who holds the greatest number is entitled to the pool; but the ticket marked "GAME," counts as three Prize Tickets. If two or more players have the same number of Prize Tickets, the pool is divided equally among them, unless the holder of the ticket, "GAME," be one of the party, in which case he is the winner, and takes the pool.

9. The players who go beyond No. 76, are to pay three counters and renew the Game in their next turn from No. 50. The Game is to be so continued, until a player comes into No. 76.

All the Fines are to be paid to the pool, and the rewards taken from it.